



I am very excited about this year's Ocean Odyssey challenge. The Ocean covers more than 70% of the Earth and provides almost 99% of the available living space – yet we know so little about it or its inhabitants. This challenge will serve as a wakeup call for all citizens.

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FLL: 2005 OCEAN ODYSSEY

ith the 2005 FIRST LEGO® League (FLL) challenge, Ocean Odyssey, FLL teams will take action to ensure the health, diversity, and productivity of the world's oceans for present and future generations.



Ocean Odyssey missions include:

- Freeing a dolphin
- Placing an artificial reef
- Responsible fishing
- Preventing pollution
- Recovering valuables
- Locating a sunken ship
- Repairing an underwater line

FLL teams will:

- Dive headfirst into one of the last great under-explored frontiers
- Build and program a robot to accomplish aquatic missions in a fun team environment
- Research and present technological opportunities and novel thinking to help understand and solve mounting problems in the oceans

Ocean Odyssey

recognizes the oceans are of vital importance to the health of the Earth and to everyone who lives on this planet; yet only 1% of these magnificent bodies of water have been studied. As a multi-use environment, providing life, recreation, and natural resources, we must understand the oceans better in order to protect them.

LEGO

For more information